Securely backing up GPG private keys ... to the cloud?

Joey Hess LibrePlanet 2017

Imagine if everyone used GPG

In a world where everyone has a GPG key...

In a world where everyone has a GPG key...

Everyone has a key backup problem.

GPG key backup methods

- Print out GPG key
 - paperkey(1)
 - Hard to back up
 - Hard to restore
- Backup \$HOME to cloud storage
 - GPG passphrases easily cracked

- Backup \$HOME to encrypted cloud storage
 - obnam(1) / attic(1)
 - Encrypted using what key?

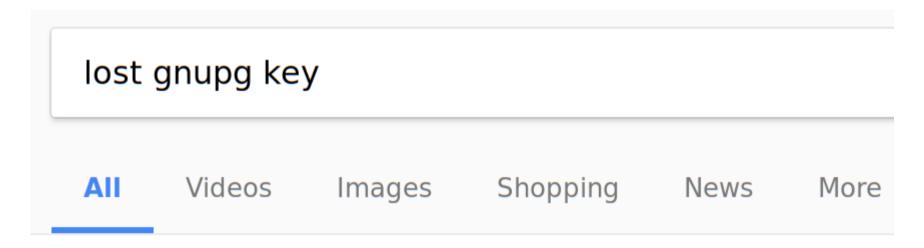
- Shard and store on USB drives, etc, scattered here and there
 - Not automated

GPG key backup methods

- Don't back up GPG key
 - Common approach

GPG key backup methods

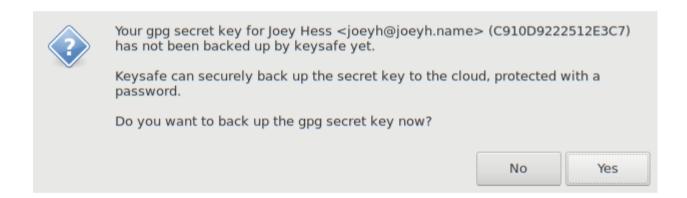
- Don't back up GPG key
 - Common approach



About 362,000 results (0.52 seconds)

keysafe

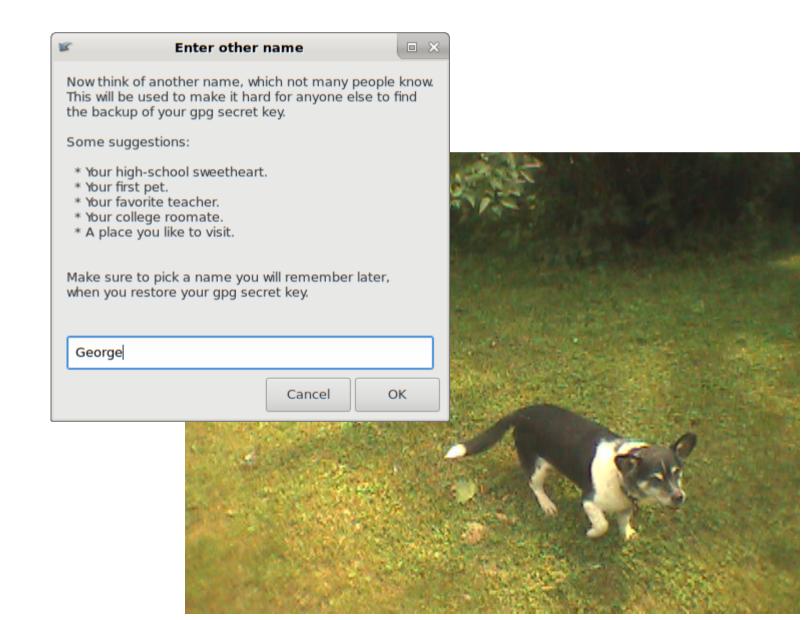
- GPG key backup to cloud servers
- Securely
- Easily



keysafe backup (1/4)



keysafe backup (2/4)



keysafe backup (3/4)



keysafe backup (3/4)



keysafe backup (4/4)

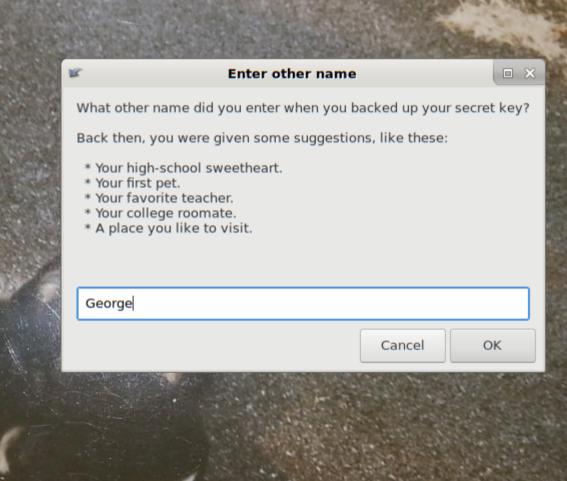




keysafe restore (1/4)

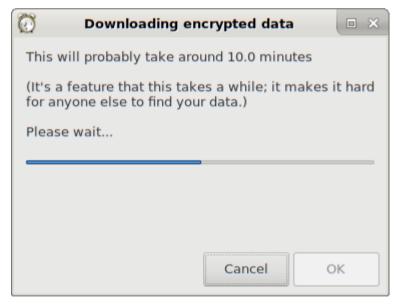


keysafe restore (2/4)



keysafe restore (3/4)





keysafe restore (4/4)

• Wait 25 minutes to 1 hour for decryption...

keysafe's building blocks

- argon2
- Shamir Secret Sharing
- AES
- The Cloud
- Tor
- zxcvbn

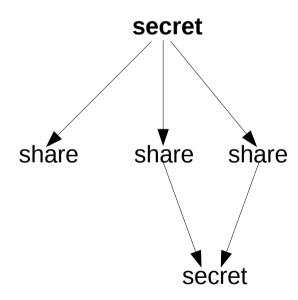
argon2

- Password hash
- Password Hashing Competition winner (2015) https://password-hashing.net/
- Memory-Hard
- GPU and ASIC cracking resistance

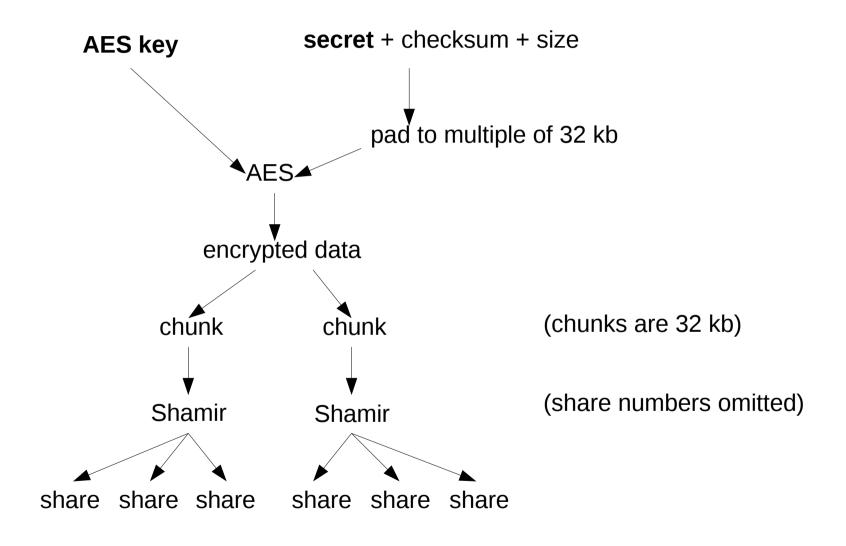
- Tunable difficulty
 - Iterations
 - Memory use
 - Threads

Shamir Secret Sharing

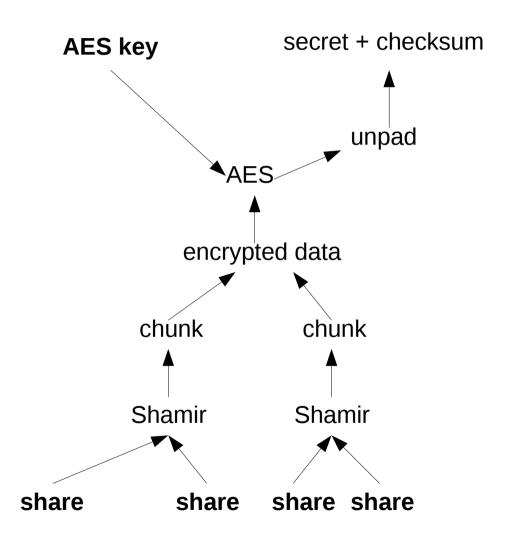
- Boring 70's technology
- Also completely awesome



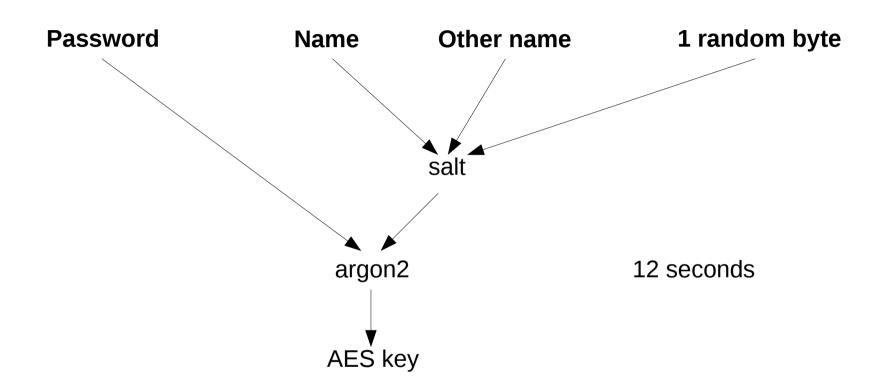
From secret to storable objects



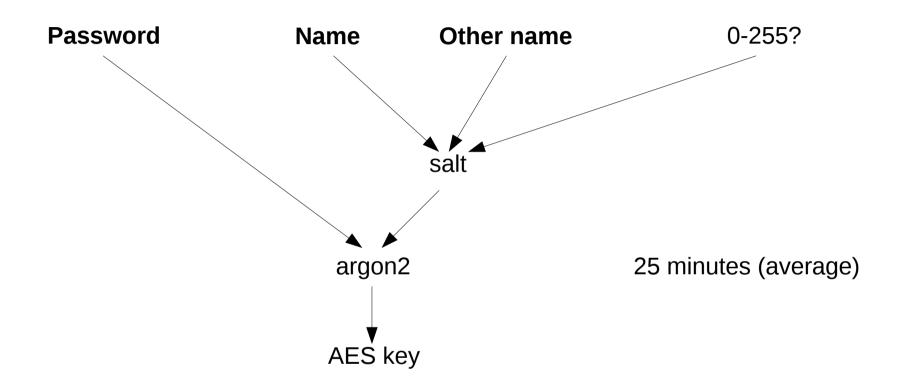
From objects to secret



AES key generation

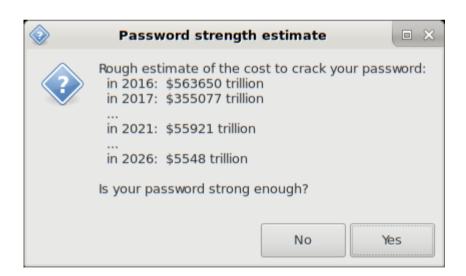


AES key recovery



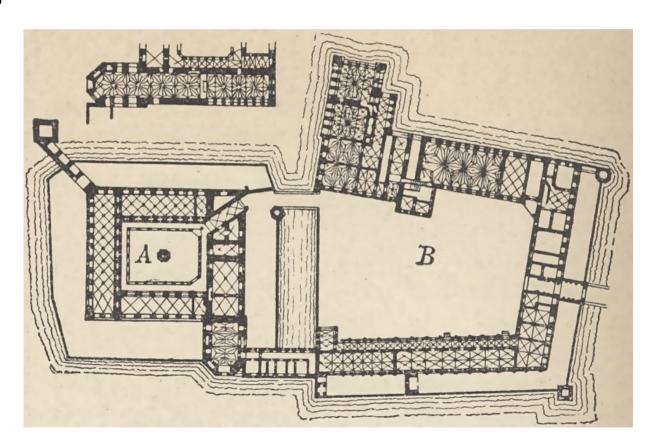
Password cracking cost

- 50 minutes work per guess to generate all 256 possible AES keys
- Weak password (30 entropy) 51072 CPU-years
- Bad password (19 entropy) 25 CPU-years



Layered defenses

- A. Password
- B. Object IDs
- C. Keysafe servers



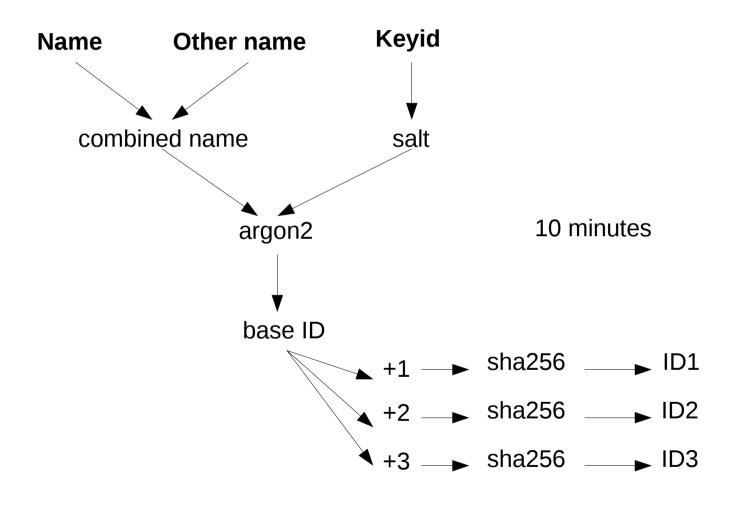
Keysafe servers

- Store only fixed size objects (no large data)
- Store an object by ID
- Retrieve object by ID
- No object ID enumeration
- Self-tuning proof of work to access
- Accessible only via Tor

Keysafe servers

- Other server requirements and best practices (warrant canary)
 https://joeyh.name/code/keysafe/servers/
- As long as 2 of 3 keysafe servers are uncompromised, no mass password cracking.
- Best hosted by well-known, broadly trusted organizations.

Object ID generation



Object IDs

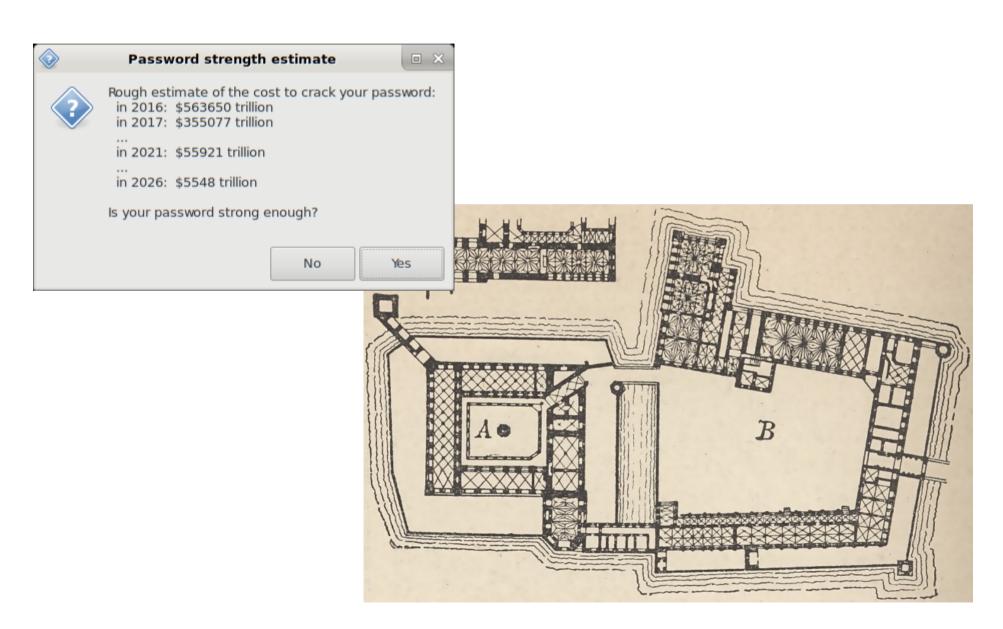
- Attacker needs object IDs to download objects from servers
- Each name guess takes 10 minutes CPU time to calculate object IDs
- Two colluding servers can perform a correlation attack to find related object IDs
- Servers don't record timestamps, or keep logs, to prevent correlation attacks after the fact

Current status

- keysafe client and server implementation in Haskell (3600 LoC)
- In Debian (experimental)
- Needs more design and implementation security review
- Three keysafe servers
 - 1) Purism
 - 2) Faelix
 - 3) Mine at Digital Ocean
- More servers needed



Is keysafe safe enough?



Human Limitations

Then it constructed a signature for the new citizen

— two unique **megadigit numbers**, one private, one public — and embedded them in the orphan's **cypherclerk**, a small structure which had lain dormant, waiting for these keys.

Greg Egan, Diaspora

keysafe

https://joeyh.name/code/keysafe/

Thanks



Purism https://patreon.com/joeyh

Bonus: Option for the more paranoid

- Generate 6 shares, with 4 shares needed to recover GPG key
- Store 3 on keysafe servers
- Store 3 locally
- 1 local share + 3 from servers
- 3 local shares + 1 from server
- 64kb share can be stored locally in a variety of hard to detect ways
- End of partition
- Stenanography

Bonus: Future proofing keysafe

- Decisions, decisions
 - argon2 tuned to take 12 seconds on modern hardware
 - argon2 tuned to take 10 minutes on modern hardware
 - Shamir with 2 of 3 shares
 - 1 byte random salt
 - AES 256 CBC
- May need to change in future in a new version
- Version number metadata would allow partitioning shards
- Solution: Varry object ID generation argon2 memory use parameter depending on version